ART & ARCHITECTURE TRAIL GUIDE

STARTING FROM HAWKHOPE CAR PARK
Wave Chamber is an intimate artwork by Chris Drury that functions as a camera obscura, isolating a part of the experience of Kielder Water & Forest Park – the light reflecting off the waves beyond the Belling – and projecting it as if by magic on the floor of the small building. There are stunning views from this location taking in the dam, valve tower, Tower Knowe visitor centre, Whickhope inlet, and Bull Crag peninsula.

DIRECTIONS:
From Hawkhope car park, follow the Lakeside Way along the north shore. En route to the Belling peninsula, the path skirts the historic site of Gordon’s Wall, thought to be the remains of a bastle enclosure.

Leave the Lakeside Way where the Wave Chamber is signposted to the left and follow the track around the Belling to the artwork.

Please note that the path from the Lakeside Way to the Wave Chamber is not suitable for leisure bicycles, wheelchairs or mobility scooters.

OS map ref: NY695882
55/02 is a brightly painted steel structure located within a stand of trees on the north shore of Kielder Water. Its name refers to the latitude and longitude of the site and highlights the importance of the building’s location to its design, where key sitelines contribute to its unusual layout, and seating orientates visitors towards particular views looking out onto the lake and smaller inlets nearby. Sixteen*(makers) is an experimental architectural practice with a particular interest in ‘design through making’, where the nature and properties of materials combine with a site’s environmental conditions to inform their design process and eventually produce ‘responsive architecture’.

DIRECTIONS:
From Hawkhope car park, follow the Lakeside Way along the north shore. After passing the path to the Wave Chamber the path follows the Belling inlet and 55/02 appears on the far headland. Continue along the path back towards the main part of the lake until a signed spur path on the left leads the way to Cock Stoor and the site of the shelter.

The route to 55/02 is accessible to all users.

OS map ref: NY690883
Kielder Belvedere was Kielder’s first architectural commission. The shelter has been constructed from stainless steel that reflects the natural environment, causing the shelter to change its appearance in different weather conditions, at different times of the day, and as the seasons change. Externally the structure is triangular and feels slightly ambiguous as you walk around it. It features curved panels and a panoramic window on side that faces the lake, giving the building the feel of a loudspeaker, or an unlikely bird hide. Internally a circular room references the distant Skyspace, and the purpose of the long window becomes clear. When a visitor sits down and looks through the window, the upper and lower parts of the view are obscured and the landscape is presented as a series of horizontal bands – water, forest, and sky – reminding us that Kielder’s topography is not expressed vertically, but is an elevated rolling upland that, reflected in the side panels, seems to go on for ever.

Winner of the Stephen Lawrence Prize in 2000 as well as RIBA and Civic Trust awards, this unusual shelter is open to visitors at all times of the year.
DIRECTIONS:
Follow the directions to 55/02 at Cock Stoor where visitors can see a stainless steel shelter further along the shoreline. This is the Belvedere and while it looks deceptively close, the path turns right and moves into the forest before descending back down to the shelter at Benny Shank. It should take walkers approximately 25 minutes to travel from Cock Stoor to Benny Shank.

The route to Belvedere is accessible to all users.

OS map ref: NY690883
ROBIN’S HUT Studio Weave 2009

**DISTANCE:** 5 miles/8 km (approximately 2 hours walk time) each way.

This simple shelter is one of a pair at Kielder that are linked by the story of Freya & Robin. Robin’s Hut is a simple cedar shingle-clad structure that looks south, framing a part of Bull Crag where Freya’s Cabin is situated a mile away across the water. Each structure is home to one of the two characters in a fairy story that designer’s Studio Weave wrote after they had visited Kielder for the first time. Visitors are able to read Freya & Robin’s story inside each of the shelters.

**DIRECTIONS:**
Follow the directions to the Belvedere at Benny Shank and then continue along the Lakeside Way for a further mile to the site of Robin’s Hut.

The route to Robin’s Hut is accessible to all users.

**OS map ref:** NY671884
The four Salmon Cubes that are sited along the Lakeside Way started life as part of the Tyne Salmon Trail, a sculpture project that was initiated by the Environment Agency to encourage more people to use and enjoy the river Tyne and to raise awareness of its healthy salmon population.

The original project formed a travelling sculpture trail of ten cubes, each depicting a different aspect of the Tyne Salmon. The family of cubes were designed to travel along the banks of the Tyne following the Tyne salmon themselves as they embark on their amazing journey from Kielder to the mouth of the Tyne and eventually back again over the period of a year.

The four cubes sited along the Lakeside Way are called, from east to west:

‘Reflection’ – inspired by the myths and legends associated with salmon,
‘Birth’ – inspired by the pea-sized orange eggs that the salmon lay in gravel beds,
‘Scales’ – inspired by the beauty, strength, and agility of the salmon’s armour,
‘Colours’ – inspired by the changing colours of the salmon throughout their life cycle.

**DIRECTIONS:**
From Kielder Castle visitor centre, follow the directions to Janus Chairs and then continue along the Lakeside Way for a further three quarters of a mile to the site of the four cubes.

The route to Salmon Cubes is accessible to all users.

**OS map ref: NY672903**
Imagine that you are walking along a riverside path. In the distance is a sheepfold, which, when you come closer becomes a seat, a place to rest, where the walls form the backs and arms of sofas, cushions have been carved to sit on, and throws over the backs of the seats are cut with designs reflecting the community of Falstone and constantly changing landscape that surrounds it.

Stell was created by the artist working closely with Falstone community, with locals contributing ideas, drawings for the waterjet-cut steel throws that decorate the arms and backs of the seats, and practical assistance with the construction which was completed using the skills of a local drystone waller.

**DIRECTIONS:**
From Hawkhope car park, follow the forest road exit, turning right away from the lake, and towards Falstone village below the dam. After half a mile, turn right through Hawkhope farm and follow the rough road across the fields and onto the public road that leads into the village. Follow this road until it makes a sharp left turn next to the village hall. The riverside path starts here and leads to the Stell after 300 yards.

Alternatively drive into Falstone village, park near the village hall and pick up the path as above.
The route to Stell is accessible to all users with care.

**OS map ref:** NY720873
What’s your perspective?

At Kielder Water and Forest Park we have some wonderful art and architecture so what’s your perspective of it? During your visit to Kielder Water why not have some fun and get creative by taking photos – whether it be interesting angles, abstract details, amazing reflections or just you enjoying the art and architecture.

Go on, take some photos today! Then visit our website to find out how to share them with us.

www.kielderartandarchitecture.com
The Lakeside Way multi-user trail offers visitors to Kielder Water & Forest Park a truly unique experience and gives access to the most scenic parts of the lake shore, many art and architectural works, and opportunities to get closer to some of Kielder’s abundant wildlife.

The path encircles Kielder Water’s 27 mile shoreline and is almost 26 miles in total. It is suitable for walkers, cyclists, horse riders, mobility scooters and wheelchair users.

The Lakeside Way has a good surface which is suitable for comfortable walking boots, wellington boots or trainers. Some hills may be difficult for younger or less experienced cyclists and it is recommended that people in wheelchairs are accompanied. Horse riders should move at a controlled walking pace only. Visitors using a mobility scooter should ensure batteries are fully charged before setting off. No other motorised vehicles are permitted.

For operational and safety reasons, sections of the Lakeside Way may be closed from time to time. Please check the current status of the path before setting out. You can do this by contacting or visiting one of the following:

Leaplish  T 01434 251 000
Tower Knowe  T 01434 240 436
Kielder Castle  T 01434 250 209
Bellingham Tourist Information Centre  T 01434 220 616

Visitors wishing to use the ferry as part of their day out should pre-book by contacting Leaplish or Tower Knowe visitor centres.

Note that, with the exception of Leaplish visitor centre, these telephone numbers are seasonally operated.
LAKE SIDE WAY SOUTH SHORE

The Lakeside Way South Shore stretches from Kielder Dam to Kielder Castle visitor centre and includes Tower Knowe and Leaplish visitor centres. Total distance is approximately 14 miles.

LAKE SIDE WAY NORTH SHORE

The Lakeside Way North Shore runs from Hawkhope car park at the north end of the dam to Kielder Castle Visitor Centre, a distance of approximately 12 miles.

Unlike the south shore, there are no visitor centres along the north shoreline so please be adequately prepared before setting out.

Please note that there is no public vehicular access along the north shore. Parking is available at either end of the route at Hawkhope and Kielder Castle visitor centre.
FOR YOUR SAFETY

Please be aware that some sections of the Lakeside Way are located in remote areas, away from visitor centres and dwellings, so plan ahead, consider the capabilities of your party and take responsibility for your own actions and safety.

• Please respect other path users and observe signs and notices at all times.
• Pass oncoming path users on the left.
• Cyclists and horse riders give way to walkers.
• Cyclists give way to horse riders.
• Protect plants and animals. Take your litter away with you, do not light fires and keep away from livestock.
• Please keep dogs under close control and put on a lead in livestock and agricultural areas.
• Please remove dog and horse droppings from the path into the adjacent vegetation, or bag it and take it with you.
• Do not cross fences, hedges or walls unless there are stiles or gates.
• Leave gates and property as you find them.
Exploring Kielder’s art and architecture is just one of the many things you can do in the Park including star gazing, mountain-biking, water sports and wildlife spotting.

The great variety of habitats across the park creates homes for a whole host of wildlife. Explorers may encounter badgers, roe deer, otters, shrews, seven species of bat, many woodland birds and (especially in spring) birds of prey. Information on all activities is available at visitor centres or at www.visitkielder.com.

CAR PARKING

The parking ticket that you buy as part of exploring Kielder’s art and architectural works is also valid at all other sites across Kielder Water & Forest Park and the income generated is reinvested into the upkeep of visitor services and infrastructure, and conservation of wildlife habitats.

Please use formal car parks/areas within Kielder Water & Forest Park at all times. Access roads and gateways may be required for operational or emergency access at any time so please do not block any road entrances, gateways or private driveways.
For more information or to plan your visit call: 01434 220616

Find out more at www.visitkielder.com or at our visitor centres at Tower Knowe, Leaplish or Kielder Castle.

All details were accurate at 10/11. Kielder Water & Forest Park Development Trust accepts no responsibility for inaccuracies that may occur in this guide. Please refer to www.visitkielder.com for regular information updates.